NATIONAL MILITIA STANDARDS

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4.0 RANK STRUCTURE

M-1 Recruit

In basic Level One training, undergoing screening and evaluation during mandatory 90 day probationary period. This is also the entry rank for those who respond to a real call up.

M-2 Private

Basic militiaman-has attained Level One training and equipment standards. Can operate unsupported in the field for a 24 hour period.

M-3 Private First Class

Primary Forces militiaman - Assistant Team Leader. Must assist in the training of M-1's through the buddy system or one on one interactive training. Has met all Level Two training and equipment standards. Can operate unsupported in the field for a 72 hour period.

M-4 Corporal (Team Leader)

Has served as an M-3 for a period of 6 months. He has mastered all Level 1 and 2 skills and is capable of teaching them to others. The M-4 has a good working knowledge of small unit tactics, troop leading procedures and has proven his leadership qualities in the field.

NCO Grades:

NCOs are responsible for the discipline, appearance, training, conduct and welfare of their men at all times; as well as the condition, care and economical use of all equipment. The NCO must command and control the tactical employment, fire control and discipline and movement of those placed under him. In the field, he positions himself where he can best carry out the orders of his C/O while observing and controlling his teams.

M-5 Sergeant (Squad Leader, SOG)

Has served as an M-4 for a period of 1 year. He is a master of all Level 1 and 2 skills and is the lead instructor of his squad. He has proven leadership ability. He is knowledgeable in advanced squad level tactics, resistance warfare, troop leading procedures, mission planning and execution.

M-6 Master Sergeant (Platoon Leader)

M-6 Master Sergeant - Platoon Leader

He is the senior NCO at the platoon level and commands 3 squads. He is the senior training officer for his platoon. It is his responsibility to maintain the combat readiness of his men at all times.

M-7 First Sergeant (Company Level Command Staff)

He is the senior NCOIC and Operations / Training Officer. He oversees all training within the company. He coordinates with the S-2 and assists the Commanding officer in operational planning.

M-8 Sergeant Major (Battalion Level Command Staff) Command Staff will

consist of a squad of M3 and M4s for security and message dispatch couriers in addition to the radio operator.

NOTE: Grade Modifiers

Modifiers are necessary to allow command to assign NCO leadership to lead new recruits as they become available. Training of active members as NCOs capable of leading at the squad level is the greatest force multiplier. Knowledge, ability and dedication are the only valid criteria to assign rank within the militia. Rank modifiers are the only way to determine if a militiaman is able to carry out a specific mission. The rank and the modifiers are included in the individual training card and is the only information to be transferred to a roster.

0XX Unfit for front line combat - due to age (45+) or physical disability. but, has met all other Level 1 and 2 requirements. This person is capable of operating in a support role such as training, communications, medical, supply and logistics. In the case of military veterans; their primary mission will be the training of others. 1XX Minimum physical fitness level - 2 mile Field march w/Level 1 gear in 30 minutes.

2XX Moderate physical fitness level - 3 miles field march w/Level 2 in 40 minutes. 3XX Excellent physical fitness level - 5 mile field march w Level 2 (72 hour) gear in 2 hours.

X1X Basic Marksman - "Recruit" score on Marksmanship Qualification Test X2X Advanced Marksman - "Sharpshooter" score on Marksmanship Qualification Test X3X Expert Marksman - "Expert" score on Marksmanship Qualification Test X4X Designated Marksman (Sniper) - "Expert" score and meets DMR scoring on the MQT

XXA Qualified with 5.56 XXB " " 7.62x.39 XXC " " 7.62x.51 (308) XXD " " 7.62x.59 (30.06) XXE " " .50 cal XXE " " Other

UNIT PROFILES

Primary Forces:

"Minutemen" represent the backbone of the militia. These are the basic 'light infantry" combat troops. They must be able to shoot, move and communicate. They are trained to Level 2 standards, basic team tactics, conducting raids and patrols. as well as providing secondary combat support for the special operations teams. They are organized into 4 person teams, which are combined to form 12 man squads.

Some of the Primary Force missions include:

*Guard duty

*Patrolling

*Security and Warning - keeping enemy forces under surveillance.

*Intelligence - collecting information, watching civilians, monitoring refugees, reporting attempts by enemy agents to infiltrate the area, and identifying informers. *Logistics - providing transportation, medical care/supplies, establishing and guarding caches, collecting food, clothing ammunition etc. *Requiting - identifying, screening, and recruiting personnel for active resistance units.

*Psychological OPS - spreading rumors, leaflets, posters and graffiti, keeping the belief in final victory alive in the minds of the populace, intimidating or elimination of known collaborators.

*Evasion and Escape - establishing safe houses and evacuation plans, furnishing guides.

Special Operations Groups

Every company (county militia unit) is encouraged to maintain general Level 2 teams as well as Special Operations Groups within each county or operational area. It is recommended that the later be comprised of those with prior military experience, who have received advanced training or otherwise possess special technical skills. It is anticipated that SOG units will be of particular value for interregional response operations including training, communications, surveillance and related support efforts.

Mission:

Special Operations Groups are organized, trained and equipped to conduct unconventional warfare in hostile, denied, or politically sensitive areas. They operate independently or in coordination with the operations of other Primary forces teams. S.O.G's use clandestine, covert, or low visibility techniques with oversight from the Area Commander. Special operations differ from the conventional operations in the degree of physical risk, operational techniques, modes of employment, independence from friendly support, and dependence on detailed intelligence and indigenous assets. S.O.G. must be able to operate underground for periods up to 8 days with no outside assistance.

Organization:

S.O.G. forces are organized into 12 man squads led by a combat veteran or a Sergeant who has attained M-5 / 33C standards. Each squad is broken down into 2 four man Recondo teams and 2 two man Scout/Sniper teams. Recondo is the "special mission" team. Scout/Sniper is the "rogue element" sent out after the enemy as needed.

Training:

All S.O.G members must meet all Level 3 minimum standards and train and cross train in 6 primary skills: Unconventional warfare, Reconnaissance, Long Range Surveillance, Scouting/Marksmanship, Medical and Communications. Each member will be qualified in 2 areas.

S.O.G. Missions will include:

Training Zero Contact Reconnaissance Surveillance Denial Ops Raids Ambush Long Range Patrols Scout/Sniper Ops